A Design Method of a Nonlinear Inverse System by the Adaptive Volterra Filter. - The Application of the Summational Affine Projection Algorithm -

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ABSTRACT

In this paper, we propose the summational projection algorithm which has the convergence properties of high speed and high accuracy under high noise and colored input signal. We particularly discuss the adaptive algorithm for the adaptive Volterra filter which can be used to identify and design nonlinear systems. The proposal algorithm realizes the these convergence properties by controlling the length of the block in the updating algorithm. First of all, we present the general type of the proposed summational projection algorithm. Next, we show that the proposal algorithm is effective in the identification of nonlinear systems. Finally, we apply the proposed algorithm to the design method of a nonlinear inverse system.

1. Introduction

It is desirable that the distortions of transmission systems are eliminated from the viewpoint of information transmission. The distortions of transmission systems can be classified into linear and nonlinear distortions. Up to now, the elimination of the linear distortion using the linear filters has been studied [1]. However, if the linear distortion is eliminated for the system which has nonlinearity, the problem that the nonlinear distortion increases occurs. Therefore, it is necessary to eliminate both the linear and the nonlinear distortions at the same time. Recently, the Volterra series expansion [2] has been applied successfully to the analysis, design and identify of nonlinear systems [3-10]. In [7-10], nonlinear distortions in loudspeakers are reduced using Volterra filter. In these methods, we need to identify the Volterra kernels of loudspeakers in order to reduce the nonlinear distortion of loudspeakers. The adaptive Volterra filter [11] has widely been used to identify the Volterra kernel. However, when we identify the Volterra kernels in the actual system, we must consider the existence of additive noise, the variation of additive noise, and the characteristic-variation of unknown system. On the other hand, the outputs of the second-order Volterra filter are obtained by multiplying the filter coefficients by the product of the input signal. Therefore, the convergence property of the adaptive Volterra filter using the LMS algorithm becomes poor. Because the product of the input signal is colored signal even if the input signal is white signal. Consequently, the updating algorithm of the adaptive Volterra filter needs to be robust to the colored signal and the variations of environment. Therefore we propose a summational affine projection algorithm, which realizes the convergence properties of high speed and high accuracy under high additive noise and colored input signal. The proposed algorithm realizes the these convergence properties by controlling the length of the block in the updating algorithm.

2. The Volterra Series Expansion

Now, a discrete -time, time-invariant, and causal nonlinear system with finite memory can be expressed by means of an extension of the following Volterra series expansion [2].

$$y(n) = h_0 + \sum_{k_1=0}^{N-1} h_1(k_1) x(n-k_1) + \sum_{k_1=0}^{N-1} \sum_{k_2=0}^{N-1} h_2(k_1, k_2) x(n-k_1) x(n-k_2) + \dots + \sum_{k_1=0}^{\infty} \dots \sum_{k_p=0}^{\infty} h_p(k_1, \dots k_p) x(n-k_1) \dots x(n-k_p) + \dots$$
(1)

where x(n) is the input signal, y(n) the output signals, and $h_p(k_1, \dots, k_p)$ the *p*-th order discrete Volterra kernel having generally a symmetry. Therefore, this series is invariance independently of the order of its terms, without loosing generality. Referring to Eq. (1), constant h_0 is an offset term (DC component), $h_1(k_1)$ is a linear impulse having a finite length, and $h_p(k_1, \dots, k_p)$ the *p*-th order impulse response which characterizes the nonlinearity of the system.

By introducing the *p*-th order Volterra operator $\mathbf{H}_{p}[x(n)]$, Eq. (1) can be simplified as

$$y(n) = h_0 + \sum_{p=1}^{\infty} \mathbf{H}_p[x(n)]$$
(2)

where

$$\mathbf{H}_{p}[x(n)] = \sum_{k_{1}=0}^{N-1} \cdots \sum_{k_{p}}^{N-1} h_{p}(k_{1}, \cdots, k_{p}) \\ \times x(n-k_{1}) \cdots x(n-k_{p})$$
(3)

Since this paper treats the second-order nonlinear components (p=2), and assumes that all the Volterra kernels have a finite memory length, Eq. (1) is rewritten as

$$y(n) = \sum_{k_1=0}^{N-1} h_1(k_1) x(n-k_1) + \sum_{k_1=0}^{N-1} \sum_{k_2=0}^{N-1} h_2(k_1,k_2) x(n-k_1) x(n-k_2)$$
(4)

3. The Design Method of Nonlinear Inverse System

Fig. 1 shows the tandem connection of the nonlinear inverse system and unknown nonlinear system.



- \mathbf{D}_1 : First Order Volterra Operator of \mathbf{D}
- D_2 : Second Order Volterra Operator of D
- Fig. 1 The system Q is a tandem connection of the second
 - order nonlinear inverse system **H** and the second order unknown nonlinear system **D**.

Firstly, the design method of \mathbf{H}_1 in Fig.1 is explained. It is necessary to design \mathbf{H}_1 so that this eliminates the linear distortion of an unknown nonlinear system. In other words, it is necessary to determine \mathbf{H}_1 so that the first order Volterra operator \mathbf{Q}_1 of the whole system satisfies

$$\mathbf{Q}_1[x(n)] = x(n). \tag{5}$$

Therefore, \mathbf{H}_1 can be designed to realize $\mathbf{H}_1 = \mathbf{D}_1^{-1}$ from Eq. (5) by the conventional inverse modeling [12].

The design method of H_2 is described continuously. It is necessary to design H_2 so that this eliminates the second order nonlinear distortion of the unknown nonlinear system. In other words, it is necessary to determine H_2 so that the second order Volterra operator Q_2 satisfies

$$\mathbf{Q}_2[x(n)] = 0. \tag{6}$$

To obtain the design method of H_2 which satisfies Eq. (6), Fig. 2 shows the block diagram of the second-order Volter-

ra operator Q_2 of the whole system.

Referring to Fig. 2, it is necessary to design H_2 so that $z_2(n)$ becomes zero; i.e. d(n) and o(n) cancel each other. To find what form of H_2 realizes Eq. (6), Fig. 2 is modified: To erase D_1 in Fig. 2, relationship $D_1H_1=z^{-d}$ is used. Fig. 3 is obtained by inserting H_1 after D_1 and D_2 in Fig. 2. Refering to Fig. 3, if

$$\mathbf{H}_{2} \cdot \boldsymbol{z}^{-\Delta} = -\mathbf{H}_{1} \cdot \mathbf{D}_{2} \cdot \mathbf{H}_{1}$$
(7)

holds, the second-order Volterra operator of the whole system satisfis Eq. (6). Therefore, Fig. 1 is replaced by Fig. 4, by putting z^{-4} after H_1 and H_2 in Fig. 1, and applying Eq. (7). Fig. 4 shows the final diagram. Note, a single H_1 is used in Fig. 4, since H_1 is commonly used for the first- and second-order of the nonlinear inverse system. To make a nonlinear inverse system using the structure shown in Fig. 4, a linear inverse filter H_1 and an unknown linear system D_2 are needed.

The procedure of construction of the system shown in Fig. 4 is as follows:

- [Process 1] \mathbf{D}_1 and \mathbf{D}_2 are identified by the adaptive Volterra filters;
- [Process 2] A first-order (linear) inverse system H_1 for identified D_1 is designed by using the conventional inverse modeling.



Fig. 2 The block diagram of the second order Volterra operator Q_2 of the system in Fig. 1.



Fig. 3 The block diagram of the second order volterra operator Q_2 given by modifying the block diagram in Fig. 2.



Fig. 4 The block diagram of the construction of a nonlinear inverse system.

4. The Summational Affine Projection Algorithm

We show the summational affine projection algorithm below in the case of the system shown in Fig. 5.

$$\mathbf{h}(n+1) = \mathbf{h}(n) + \mu \mathbf{A}(n) \mathbf{s}(n) \tag{8}$$

$$\mathbf{A}(n) = \begin{bmatrix} \mathbf{a}(1) & \mathbf{a}(2) & \cdots & \mathbf{a}(i) & \cdots & \mathbf{a}(p) \end{bmatrix}$$
(9)

$$\mathbf{a}(i) = \sum_{k=nL+1}^{(n+1)L} (1 - \mu/L)^{i-1} e(k-i+1) \cdot \mathbf{u}(i)$$
(10)

$$e(k-i+1) = d(k-i+1) - y(k-i+1) + v(k-i+1)$$
(11)

$$\mathbf{u}(i) = \sum_{j=1}^{p} \frac{b_{j,i}(k)}{b_{i,i}(k)} \cdot \mathbf{x}(k-j+1)$$
(12)

$$\mathbf{X}(k) = \begin{bmatrix} \mathbf{x}(k) & \mathbf{x}(k-1) & \cdots & \mathbf{x}(k-p+1) \end{bmatrix}$$
(13)

$$\mathbf{x}(k) = [x(k) \ x(k-1) \ \cdots \ x(k-N_1+1) \\ x(k)x(k) \ x(k)x(k-1) \ \cdots \\ x(k-N_2+1)x(k-N_2+1)]^T$$
(14)

$$\mathbf{h}(n) = [h_1(1) \ h_1(2) \cdots \ h_1(N_1) \\ h_2(1,1) \ h_2(1,2) \cdots \ h_2(N_2, N_2)]^T$$
(15)

$$\mathbf{s}(n) = [1/s(1) \ 1/s(2) \ \cdots \ 1/s(i) \ \cdots \ 1/s(p)]^{T}$$
 (16)

$$s(i) = \sum_{k=nL+1}^{(n+1)L} \frac{1}{b_{i,i}(k)}$$
(17)

- p : The order of projection.
- N_1 : The order of projection.
- N_2 : The order of projection.
- L : Block length.

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 μ : Step size parameter.



- d(k): desired signal at k sample time
- x(k): input signal at k sample time
- y(k): out put signal of adaptive filter at k sample time
- e(k): error signal at k sample time
- v(k): additive noise at k sample time
- Fig. 5 Block diagram of forward modeling using adaptive filter.

5. The Control of Block Length

We should apply the control of block length to the previous algorithm in order to realize the convergence properties of high speed and high accuracy under high additive noise. To control the block length, we use the convergence parameter defined as the following equation to the proposed method.

$$R_{i}(n) = \|\mathbf{a}(i)/s(i)\|^{2} \ i = 1, 2, \cdots, p$$
(18)

This convergence parameter decreases continuously until the convergence property of the adaptive Volterra filter reach the saturation condition and vibrates continuously in the saturation condition (refer to Fig. 6). Consequently, we can realize the convergence property of high speed and high accuracy under high additive noise by adding the following procedures to the summational affine projection algorithm.



Fig. 6 Comparison between the variation characteristics of convergence parameters and the convergence property to the adaptive Volterra filter.

- 1) If $R(n) \le R(n-1)$, the filter coefficients are updated at the current block length.
- 2) If R(n)>R(n-1), the block length is extended continuously until $R(n) \le R(n-1)$.

6. Examples and Results

The results of experiment that demonstrate the good propeties of the summational affine projection algorithm are presented in this section. Table 1 shows the experiment condition. We compare the performance of the summational affine projection algorithm, NLMS algorithm, and the conventional affine projection algorithm. Fig. 7 and Fig. 8 show the convergence properties of the first and second order adaptive Volterra filters obtained using the above algorithms respectively. In Fig. 7 and Fig. 8, (a), (b), and (c) are the convergence properties of the proposed algorithm (p=3), the conventional affine projection algorithm and Fig. 8.

rithm (p=3), and the NLMS algorithm respectively. The step size parameter μ for the proposed algorithm is chosen as 8.0. The step size parameter μ for the other algorithms is chosen as 8/1024. The initial block length $L_0=256$ and the extension length of block length $L_B=128$.

It can be seen from Fig. 7 and Fig. 8 that the proposed algorithm developed in this paper converges significantly faster than the NLMS Algorithm and the affine projection algorithm.



Fig. 7 Convergence properties of the first order adaptive Volterra filter by the proposed method and by the conventional methods.



Fig. 8 Convergence properties of the second order adaptive Volterra filter by the proposed method and by the conventional methods.

Table	1	Experiment	condition.
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Tap length of unknown system (first order)	32	
Tap length of unknown system (second order)	16	
Tap length of the first order AVF	32	
Tap length of the first order AVF	16	
S/N between additive noise and desired signal	40dB	
Input signal	White signal	

 Table 2 The condition of forward modeling for a nonlinear unknown system by the adaptive Volterra filter.

Sampling Frequency	12kHz	
Input Signal	White Noise (5W)	
Tap Length of W_1	256	
Tap Length of W ₂ '	128	
Step Gain μ_1	0.01	
Step Gain μ_2	0.01	

Table 3 The design condition of a linear inverse system.

Sampling frequency F_s	12 kHz
Tap length of \mathbf{D}_1	256
Tap length of \mathbf{H}_{1}	1024
Tap length of $\hat{\mathbf{D}}_1$	256
Inverse modeling delay Δ	512
Step gain μ	0.1

 Table 4 Comparison of second order nonlinear distortion

 levels between before and after elimination.

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	Fundamental	$2f_1$ before	$2f_1$ after	Difference
_	frequency f_1	elimination	elimination	
	93.75Hz	-12.26[dB]	-59.33[dB]	-47.07[dB]
	375Hz	-43.35[dB]	-105.62[dB]	-62.27[dB]
	11 25Hz	-49.37[dB]	-119.64[dB]	-70.27[dB]
	1 500Hz	-65.16[dB]	-135.85[dB]	-70.69[dB]
	93.75Hz+375Hz	-32.37[dB]	-53.04[dB]	-20.67[dB]
_	1125Hz+1500Hz	-58.32[dB]	-124.50[dB]	-66.18[dB]
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Next, let us design an actual nonlinear inverse system using the procedures described in the previous section. The condition of the modeling of an unknown nonlinear system in process 1 is shown in Table 2 and that of the design of a linear inverse system in process 2 is shown in Table 3. The modeling of the unknown nonlinear system was carried out using the input-output data of the loudspeaker recorded in a DAT on a computer. To estimate whether the nonlinear inverse system designed by the above procedures can eliminate the second order nonlinear distortion enough, we compare the level of the second order nonlinear distortion in the system of Fig.4 with that in the system where the linear inverse system is only connected to the unknown system, when various sinusoidal waves are applied to the two systems respectively. The results are shown in Table 4. It is clear from Table 4 that the second order nonlinear distortion is eliminated enough (the maximum elimination level is about 70dB).

7. CONCLUSION

This paper proposes a summation affine projection algorithm which has the convergence properties of high speed and high accuracy under high noise and colored input signal. And this algorithm is used to the design of a nonlinear inverse system which makes the nonlinear system linear. The proposed algorithm is shown to perform better than the other algorithm through experimental performance evalution. We obtain an example of linearization with reduction of the secondary nonlinear distortion even by 70 dB.

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